Introduction to Formation Flying Overview, Safety, Operations



Bonanzas to Oshkosh

Formation Flying

The FAA defines FORMATION FLIGHT ... more than one aircraft which, by prior arrangement between pilots, operate as a single aircraft with regard to navigation and position reporting. A standard formation is one in which a proximity of no more than 1 mile laterally or longitudinally and within 100 ft vertically from the flight leader is maintained by each wingman

Formation Flying Proficiency

1. Fly B2Osh Flight Safely & Professionally
2. Fly Basic 2-Ship Formation Safely
3. Fly Four Ship Formations Safely
4. Qualify for a FFI Card



Formation Study Materials

Proposed National Formation Manual T-34 Formation Flight Manual. Bonanza Type Specific Addendum. Darton Formation 'The Art' Video www.b2osh.org training pages FFI Program Manual No formal instruction available in GA

Caution:

Formation flight is risky – people can get killed
Be responsible, be safe
Study and know the material first
First flights with experienced formation safety pilots

Start simple... the pro's get fancy





XX XX × XX XX XX $\mathbf{x} \mathbf{x}$ ××

Emergency Escapes

- Military
 - Ejection seat
 - Parachute
- War bird
 Parachute
- Most GA
 - No escape
 - No parachute
 - Nonprofessional pilots
 - Requires extra safety margins



Safety Starts with You

You are the PIC, be safe

Fully understand before flying

Poor execution, spontaneity cause accidents
Know your vision, skill, and experience limits
Maintain a sterile cockpit
NEVER take eyes off of lead in close formation

Keeping the Group Safe (1)

Keep everyone comfortable – no pressure
Make a big change in one small step per flight
Avoid macho unsafe attitudes
Don't fly too close
Avoid idle chatter
Use an experienced formation safety pilot with a new formation pilot

Keeping the Group Safe (2)

Master 2-ship skills before attempting 4-ship
Do not fly larger than 4-ship unless experienced and with experts
Do something new with an experienced lead
Know and avoid your collision threats
Make moves slowly
Be considerate of your blind side

Safe Technique

Always have multiple degrees of safety

- Don't rush.
- Be calm and cool
- Maintain checklist discipline
- Keep adequate spacing in the traffic pattern, especially on final

Weather Safety

 In bumpy air, accept unstable step down and leave extra step out and step back

- Don't fly formation if there are restrictions to visibility
- Keep WAY clear of clouds

GA Formation Pilots Died from:

- IMC
- Flying towards someone you just lost sight of
- Wingman looking down in the cockpit
- Doing maneuvers with fewer degrees of safety
- Flying up a box canyon
- Undisciplined and/or confused landing/takeoff
- Wake vortex encounter close to ground
- Others are possible and likely

Duties of Lead

Invites each pilot to fly

- Plans and conducts a safe flight
- Knows capabilities of each pilot
- Maintains control from brief to debrief
- Maintains communications with ATC and flight
- Navigates and clears traffic
- Coaches as needed

How to Fly Lead

- Fly smoothly
- Slow changes in parade formation (roll, pitch)
- Think 18-wheeler, not ferrari

Duties of Wingman

- MAINTAIN SEPARATION FROM LEAD/OTHERS 100% OF TIME
- LOOK AT YOUR REFERENCE PLANE(s) 100% OF TIME WHEN CLOSE
- Be safe
- Follow lead's commands
- Maintain flight and radio discipline
- Request a kickout if you need to look away

How to Fly Wing

Match lead's attitude and velocity at all times
Be slow/smooth if someone on your wing
Maintain station by reference point alignment
Start correcting the moment you diverge
Come back TO (not through) reference point
Recognize and eliminate PIO



Briefing

- Lead runs the briefing
- Lead covers planned operations, nonstandard procedures, safety issues, emergency procedures
- Wingmen take notes, PAY ATTENTION
- #2 talks next, then #3, then #4
- Hold questions, comments, and requests until your turn
- Discipline = quality and safety

Formation Flight Briefin Flight Call Sign Date					
Aircraft				Operations	
Lead:		N		Mission:	
#2:N				Route/Area:	
#3:N				Altitude:	
# 4:		N		Enroute:	
Comm Chann					
-	Freq	Area	-	Freq	Area
1			5		
2			6		
3			7		
1			8		
	jine Start				
Time		Takec Type:		e:	Rwy:
Maneuvers Total Est Flight Time Total Est Fuel Usage					
# 1: Time					
# 2: Time					
#3:			Time		
# 4:			Time		
# 5:			Time		
# 6:			Time		
# 7: Time					Time
Landing Er		Entry:	_		Rwy:
Lan	ung	<u></u>			i iwg
			_		
Wea	ather				
				Altimeter Settin	0
Notes					
			_		



Start Up

- Start time set at end of briefing
- Perform check lists: preflight, prestart, poststart
- Lead checks in flight on radio

Taxi Out







Take Off (Tricycle Gear Only)

Taxi on to runway with lead down wind

- Wingman (if element TO) pulls up wing abreast to wing aligned w/ empennage
- Lead gives run up signal (2000 rpm)
- Then head nod release brakes
- Gradually push in 75% power for take off





Station keeping

Match lead's attitude and velocity at all times
Maintain station by reference point alignment
Start correcting the moment you diverge
Come back TO (not through) reference point
Recognize and eliminate PIO
Be slow/smooth if someone on your wing

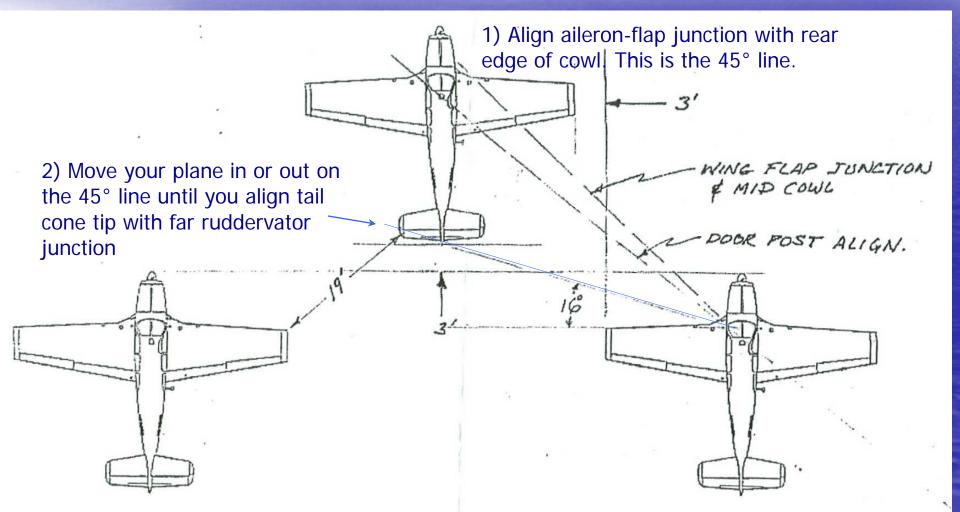
Station Keeping

Farther out -- Line up the door posts
 In close - line up the back cowling to the aileron/flap gap junction



Wingman Position - Top View

 3' step out, 3' step back happens when reference points are simultaneously aligned at cowl and empennage



Wingman Position – Step Down

 In parade formation, top edge of near wing should be barely visible or barely not visible





Standard Formation Turn

- Maintain sight picture
- Add power and go up for outside
- Reduce power and go down for inside
- I to 3 kts speed difference in close formation
- 54' vertical spread at 30° bank in fingertip
- Lead's slow roll rate allows wingmen to maintain welded wing

Echelon Turns

- Maintain same altitude (not welded wing)
- Keep adjacent plane's lower wingtip on horizon
- Roll out should be in position
- Plane #2 shown is high
- Lead rolls out slowly to avoid collision hazard



Cross Under

- Beginning formation move
- Reduce power
- Move down
- Move back
- Slide under walking speed
- Power up
- Move up into position

Fingertip 4 Ship Position

- Can be strong right or left
- Turns welded wing
- All maneuvers start and end with fingertip
- Lead rolls slowly in and out



Close Trail



Good step down and

nice symmetry at Oshkosh

- Extra step down and step back (no step out)
- See little or no wing walk
- Extra step down engine out safety
- Turn as lead turns
- Lock on lead, avoid plane ahead



Diamond Position

#4 is in trail & step down with #2 and #3
All turns standard
4 calls in





Flying the Slot in Diamond

#4 has a collision hazard on three planes

 Keep them all in sight
 Maintain step down and step back on 2 and 3
 Maintain step down for lead's engine-out



Echelon

Least maneuverable
Used for overhead break
Never turn into an echelon. Only turn away



Pitchout Procedure





Break from echelon with 180° turn

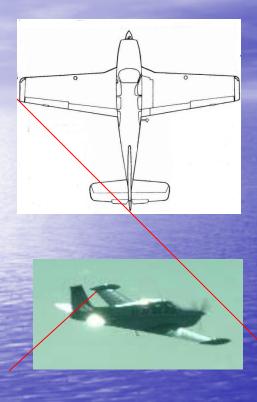
- Lead's signal: circling finger, then # of seconds
- Snappy 45° degree bank
- #2 sets the break interval
- Planes end up in a line 1 mile long

Rejoin

- Join up safely on lead
- Same speed as lead
- Stepped down 10' to 20' from plane in front
- Find the 45° join line and stay on it
- Your "Out" is down, behind, and outside the plane in front
- NEVER go belly up to plane in front
- Always see and avoid all planes in front
- Lead rocks wings I/r/I (or r/I/r) then banks 17 degrees to I (r)
- 2 joins to inside, 3 and 4 to outside in fingertip

20

Flying the 45° Join Line



Your CDI - lead's tail cone alignment with far wing tip
Turn your plane as needed to hold join line
Drop as necessary to keep planes ahead in sight over glare screen

Acute, turn left



Sucked, turn right



Just right. Hold it here

Or, line up #2 on lead

Rejoins are difficult

- #2 is low and acute
- #3 is on the 45 but a little above #2
- #4 has lead on horizon but risks a safety hazard being above #3 and #2. He must not lose them under glare screen or be unable to fly under and behind them





Overhead Break to Landing







Formation arrives in echelon

- Overhead numbers, lead sharply breaks 45 degrees of bank at pattern altitude
- Each wing breaks at count

Element Landing



 Break in pairs More difficult, less safe Extra in-trail spacing Lead signals gear, flaps Lead lands with power Wingman is slightly acute Tricycle gear only



Sturdy Landing

- 5 second break, single ships
- Land center
- Move to cold side (exit side) as soon as stable
- Plane with overrun problem has other side (hot side) clear



WARNING – All landing/takeoff info applies to Tricycle Gear only

Taxi Back

- Lead taxi to end of runway, regroup at taxi way just like run-up
- Lead signals for clean up, #4 passes back thumbs up
- Shutdown on lead's briefed signal
- Write debriefing notes before exiting cockpit





De-Briefing

Lead goes first and then in order
Lead goes through each segment of flight
#2, #3, #4 cover things left out
First call "safety's" on yourself
Then critique the rest of the flight
Don't leave any significant thing unsaid



Maneuvers: Est. flt time: ____ Est. fuel usage: _

gal

Fly to enroute position, when called join in position finger; diamond with #5 trail; diamond lazy-8; finger close trail; close trail lazy-8; finger; diamond w#5 trail; diamond lazy-8; finger-tip echelon; break & rejoin; opposite echelon; break & rejoin; echelon; turn; finger-tip; kick-out; rejoin; echelon for initial; overhead break

NOTES: Standard T-34/Bonanza specific unless otherwise briefed.

Landing lights on when "initial" called; Lights off & flaps up on signal when clear of runway; Shut-down at 30" or 60" hack, lead calls, turbo respond if not able Maneuvers at 130 kts;

Emergency Procs: On take off abort, call "# aborting" others fly normal; In flight 1 up, 2 away and up, 3 down, 4 up, 5 away (Break, Break, Break!) Single ship emergency - pull up SAR: el wing/lead goes with ship 1000 ft above all times com 121.5

Final Remarks

- Be safe
- First flights with experienced formation safety pilot
- If you don't understand, ask!
- Have fun!